\_\_\_\_\_[3]

Explain the reasons why the 'Follow Me' system is an example of an embedded system.

**3.** A car comes with many embedded systems, for example parking sensors.

Identify	y <b>one</b> other embedded s	ystem that could be for	und in a car and ex	cplain why	this is an embedded	system
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Example embedded system	
Explanation	
	[3]

**4.** Complete the table by writing the missing definition or name of each of the common CPU components and registers.

CPU component or register	Definition
	Stores the address of the next instruction to be fetched from memory. Increments during each fetch-execute cycle.
CU (Control Unit)	
	Stores the address of the data to be fetched from or the address where the data is to be stored.
	Performs mathematical calculations and logical operations.

## 5(a).

i. The table has **five** components of a computer, and **four** statements.

Tick (✓) one or more boxes in each row to identify which component(s) each statement describes.

Statement	MAR	MDR	Cache	Program Counter	RAM
It stores a single address					
It stores frequently used instructions					
It is a register					
It stores all currently running data and instructions					

	[4]
ii. Identify the name of <b>one</b> register <b>not</b> given in <b>part (i)</b> and describe its purpose.	
Register	
Purpose	
	[2]
<b>b).</b> Computer A has a single core, 3.2 GHz processor. Computer B has a single core, 1.2 GHz processor.	
Explain why Computer A will usually run faster than Computer B.	
	[2

[4]

**6.** The following paragraph describes embedded systems.

Complete the paragraph by selecting terms from the list and writing them in the correct places. Not all terms are used.

applications functions larger actuator change laptop lights microprocessor processor range smaller washing machine Embedded systems have limited ...... They are often built into a ...... machine. Two examples of embedded systems are a ...... and automated .....in a car.

7(a). The specification of two CPUs is shown in Fig. 1.

Computer 1	Computer 2
Clock Speed: 1 GHz	Clock Speed: 1.4 GHz
Cache size: 2 MB	Cache size: 2 MB
Number of Cores: 4	Number of Cores: 2

Fig. 1

When running a 3D flight simulator, Computer 1 is likely to run faster than Computer 2.

Using the information in Fig. 1, identify <b>one</b> reason for this.	
	_[1]
<b>(b).</b> Identify <b>two</b> other parts of a computer that are not in <b>Fig. 1</b> , which could improve the performance of the computers.	
1	
2	

Explain <b>one</b> reason why the cache size affects the performance of	51 tilo 01 0.
Identify <b>two</b> events that take place during the fetch-execute cycle	<del>)</del> .

1.1 Systems Architecture

[2]

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## **END OF QUESTION PAPER**